**The (Mobile) Fight Is On! Beat ’Em Up *Combo Crew* Now Available for iOS and Android**

*Modern old-school brawler from The Game Bakers has smooth touch controls, asynchronous multiplayer*

MONTPELLIER, France – May 23, 2013 – Independent developer The Game Bakers invite mobile gamers worldwide to join the fight in *Combo Crew*, a high-energy beat ’em up just released for iPhone / iPad and Android. Starting today, the game can be downloaded for $1.99 (USD) from the App Store and Google Play.

A brawler in the spirit of arcade-era fighting games like *Street Fighter*, *Final Fight*, and *Streets of Rage*, *Combo Crew* was designed especially for today’s mobile gamers. The touch controls are smooth and intuitive, so your fingers do all the fighting with no virtual D-pad to get in the way. Quick arena-style levels and a tower level structure make *Combo Crew* perfect for gamers on the go, while tons of unlockables and an “endless” mode keep the crew coming back for more.

Trapped in an industrial tower by the maniacal Mr. Boss, the planet’s top heroes must fight their way to freedom one level at a time. In solo mode you face off against swarms of bad guys to master each character’s unique fighting style and special moves, unleash crazy combo streaks, and try for a high score to win the gold medal. In the co-op “Combo Crew mode” the fun kicks into high gear when friends team up to rescue and revive each other from KO. Best of all, this asynchronous multiplayer is cross-platform, so iOS and Android users can play together as part of the same crew.

“With *Combo Crew*, we wanted to recreate the fun of playing a brawler co-op with a friend on the sofa, but adapt this to mobile gaming. So the *Draw Something*-style asynchronous multiplayer really made sense,” says Emeric Thoa, The Game Bakers’ creative director. “And if your friends aren’t around, no problem—we’ve included ourselves on the friend list. So if you’re in a pinch, you can request a rescue from The Game Bakers and one of the developers will help you out!”

To purchase *Combo Crew*, visit these links:

* App Store (iPhone / iPad / iPod touch): <https://itunes.apple.com/app/combo-crew/id599516631>
* Google Play (Android devices): <https://play.google.com/store/apps/details?id=com.thegamebakers.combocrew>

*Combo Crew* was created by the developers of *SQUIDS* and *SQUIDS Wild West*, tactical RPGs that have been enjoyed by more than 1.5M players worldwide. Learn more about *Combo Crew* at [facebook.com/ComboCrew](https://www.facebook.com/ComboCrew) and @TheGameBakers.

**About The Game Bakers**

The Game Bakers is an indie video game studio based in Lyon and Montpellier, France. Led by AAA developers Audrey Leprince and Emeric Thoa, who left their steady jobs at top-tier major publishers to take a risk making the games they love on modern platforms, the core members have worked on numerous console projects before and intend to blend their gathered experience, know-how, and expertise with the advantages of the agile development method and the freedom of a small team.

The Game Bakers focus on creative projects that combine traditional gaming values with the best of the mobile experience. Their most recent delicacy, *Combo Crew* for iOS and Android, is the first mobile brawler with asynchronous cross-play multiplayer. Their turn-based action RPG series *SQUIDS*, available for iOS, Android, PC, and Mac, has been enjoyed by more than one and a half million players worldwide. *SQUIDS* has also been made into a comic book series and is coming to television next year. The Game Bakers make games like they cook food: with a lot of care, a lot of love, and because they’re French, a good bottle of wine. To learn more, visit the company’s website at [http://thegamebakers.com](http://thegamebakers.com" \t "_blank).

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